

Arvados - Bug #11553

[FUSE] Writable fuse creating conflicts with itself

04/26/2017 02:44 PM - Peter Amstutz

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assigned To:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
Writable FUSE attempts to merge changes with upstream, so if an upstream collection is modified, FUSE doesn't just overwrite the changes. However, there seems to be a possible race condition in which writable FUSE believes it is in conflict with its own updates. Investigate.			

History

#1 - 04/26/2017 02:47 PM - Peter Amstutz

- Subject changed from [FUSE] Writable fuse conflicts with itself? to [FUSE] Writable fuse creating conflicts with itself
- Description updated

#2 - 08/28/2017 10:00 PM - Tom Morris

- Target version set to Arvados Future Sprints

#3 - 07/06/2021 09:23 PM - Peter Amstutz

- Target version deleted (Arvados Future Sprints)