

Arvados - Feature #14811

[SSO] Use cluster config

02/06/2019 06:53 PM - Peter Amstutz

Status: Rejected	Start date:
Priority: Normal	Due date:
Assigned To:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
Description Copy load_config.rb and config.rake from API server. Use arvados_config.rb as starting point to write sso_config.rb. <ol style="list-style-type: none">1. Get clusterwide config (should use arvados-server config-dump tool to get it).2. use ConfigLoader to merge/migrate legacy config3. update the code to use the new config structure4. update documentation about using config:check, config:dump and config:migrate to update SSO configuration (documentation covers same for API.)	
Related issues: Related to Arvados - Story #13648: [Epic] Use one cluster configuration file ... Resolved Blocked by Arvados - Story #13996: [API] Migrate RailsAPI to new cluster conf... Resolved 03/26/2019	

History

#1 - 02/06/2019 06:53 PM - Peter Amstutz

- Status changed from New to In Progress

#2 - 02/06/2019 06:53 PM - Peter Amstutz

- Tracker changed from Bug to Feature

#3 - 02/06/2019 06:54 PM - Peter Amstutz

- Status changed from In Progress to New

#4 - 02/06/2019 07:11 PM - Peter Amstutz

- Related to Story #13648: [Epic] Use one cluster configuration file for all components added

#5 - 03/20/2019 02:50 PM - Peter Amstutz

- Blocked by Story #13996: [API] Migrate RailsAPI to new cluster config file added

#6 - 03/20/2019 03:18 PM - Peter Amstutz

- Description updated

#7 - 06/12/2019 03:08 PM - Peter Amstutz

- Description updated

#8 - 06/12/2019 03:17 PM - Peter Amstutz

- Description updated

#9 - 06/12/2019 05:25 PM - Peter Amstutz

- Description updated

#10 - 06/12/2019 05:28 PM - Peter Amstutz

- Description updated

#11 - 06/12/2019 05:32 PM - Tom Morris

- Target version changed from To Be Groomed to Arvados Future Sprints

- Story points set to 2.0

#12 - 12/18/2019 09:04 PM - Peter Amstutz

- Target version deleted (Arvados Future Sprints)

- Status changed from New to Rejected