

Arvados - Bug #16956

[doc] liquid code from file is not being included

10/06/2020 04:02 PM - Ward Vandewege

Status:	Resolved	Start date:	
Priority:	Normal	Due date:	
Assigned To:	Ward Vandewege	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	2020-10-07 Sprint		
Description			
See for example			
<ul style="list-style-type: none">• https://doc.arvados.org/master/sdk/go/example.html in the 'Example program' paragraph: 'Liquid error: internal'• https://doc.arvados.org/master/user/tutorials/git-arvados-guide.html in the 'Adding scripts to an Arvados repository' paragraph: 'Liquid error: internal'			
Related issues:			
Blocks Arvados - Story #16662: Release Arvados 2.1		Resolved	09/28/2020

Associated revisions

Revision 0924b8c3 - 10/06/2020 09:23 PM - Ward Vandewege

Merge branch '16956-doc-fix-zenweb-liquid-4' into master

closes #16956

Arvados-DCO-1.1-Signed-off-by: Ward Vandewege <ward@curii.com>

History

#1 - 10/06/2020 04:02 PM - Ward Vandewege

- Status changed from New to In Progress

#2 - 10/06/2020 04:04 PM - Ward Vandewege

- Description updated

#3 - 10/06/2020 04:04 PM - Ward Vandewege

- Blocks Story #16662: Release Arvados 2.1 added

#4 - 10/06/2020 06:03 PM - Ward Vandewege

Ready for review in [33f712764465c29c20acd025ad8421726df6423f](https://github.com/Arvados/arvados/pull/33f712764465c29c20acd025ad8421726df6423f) on branch 16956-doc-fix-zenweb-liquid-4

#5 - 10/06/2020 08:55 PM - Peter Amstutz

Since we're on the subject, the {% comment %} block at the top gets rendered as #<Liquid::Comment:0x0000563905a15560>

We should either fix that, remove them (and exclude it from checking), or the SPDX-License-Identifier should just be part of the file as a normal Go/Python/YAML/whatever comment.

#6 - 10/06/2020 08:58 PM - Peter Amstutz

Also I noticed you touched install/install-compute-ping.html.textile.liquid but actually both that page file and the script it embeds to can be deleted entirely.

#7 - 10/06/2020 09:01 PM - Peter Amstutz

Should we make our version dependency on liquid more specific in the Gemfile? e.g. "~> 4.0.0"

#8 - 10/06/2020 09:16 PM - Ward Vandewege

Peter Amstutz wrote:

Should we make our version dependency on liquid more specific in the Gemfile? e.g. "~> 4.0.0"

Sure, done, as well as all the things from comments 5 and 6. Now at [75ddf9c801c1212d9ac0e674aff348a0f591bace](https://github.com/zenweb/liquid-4/commit/75ddf9c801c1212d9ac0e674aff348a0f591bace) on branch 16956-doc-fix-zenweb-liquid-4

#9 - 10/06/2020 09:19 PM - Peter Amstutz

Ward Vandewege wrote:

Peter Amstutz wrote:

Should we make our version dependency on liquid more specific in the Gemfile? e.g. "~> 4.0.0"

Sure, done, as well as all the things from comments 5 and 6. Now at [75ddf9c801c1212d9ac0e674aff348a0f591bace](https://github.com/zenweb/liquid-4/commit/75ddf9c801c1212d9ac0e674aff348a0f591bace) on branch 16956-doc-fix-zenweb-liquid-4

LGTM

#10 - 10/06/2020 09:34 PM - Ward Vandewege

- % Done changed from 0 to 100

- Status changed from In Progress to Resolved

Applied in changeset [arvados|0924b8c3a5d500a480018c045264202ea6cb630b](https://github.com/zenweb/liquid-4/commit/arvados|0924b8c3a5d500a480018c045264202ea6cb630b).

#11 - 10/07/2020 01:58 AM - Peter Amstutz

- Release set to 25

#12 - 10/07/2020 02:06 AM - Peter Amstutz

- Release changed from 25 to 36

#13 - 10/07/2020 02:14 AM - Peter Amstutz

- Release changed from 36 to 25