

## Arvados - Bug #17305

### WB2 shows project and process file size always as "0"

01/29/2021 05:00 PM - Daniel Kutyla

<b>Status:</b>	Resolved	<b>Start date:</b>	06/04/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assigned To:</b>	Daniel Kutyla	<b>% Done:</b>	100%
<b>Category:</b>	Workbench2	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	2021-06-09 sprint		
<b>Description</b>			
WB2 always displays a "file size" to be zero for projects and processes, which is very misleading. Please remove the File Size for projects and processes by default from the GUI or modify to that the correct size of all files in the respective project or process is displayed correctly.			
<b>Subtasks:</b>			
Task # 17551: Review 17305-projects-file-size-always-0			<b>Resolved</b>

#### Associated revisions

##### Revision 5b2cd670 - 06/07/2021 08:44 PM - Daniel Kutyla

Merge branch '17305-projects-file-size-always-0'  
closes #17305

Arvados-DCO-1.1-Signed-off-by: Daniel Kutyla <[daniel.kutyla@contractors.roche.com](mailto:daniel.kutyla@contractors.roche.com)>

#### History

##### #1 - 04/13/2021 05:24 PM - Peter Amstutz

- Target version set to 2021-04-28 bughunt sprint

##### #2 - 04/14/2021 04:10 PM - Peter Amstutz

- Assigned To set to Daniel Kutyla

##### #3 - 04/28/2021 01:37 PM - Peter Amstutz

- Target version changed from 2021-04-28 bughunt sprint to 2021-05-12 sprint

##### #4 - 04/28/2021 04:18 PM - Peter Amstutz

- Target version changed from 2021-05-12 sprint to 2021-05-26 sprint

##### #5 - 05/26/2021 03:20 PM - Peter Amstutz

- Target version changed from 2021-05-26 sprint to 2021-06-09 sprint

##### #6 - 06/01/2021 09:38 AM - Daniel Kutyla

- Status changed from New to In Progress

##### #7 - 06/02/2021 09:57 PM - Daniel Kutyla

New version first commit: <https://dev.arvados.org/projects/arvados-workbench-2/repository/revisions/ad79cd83fc26c3314a6c79137db02b12d1f2714a>  
Test run: <https://ci.arvados.org/job/developer-tests-workbench2/422/>

Added handling for non collection file size

##### #8 - 06/04/2021 06:00 PM - Lucas Di Pentima

- I'm not understanding the reasoning behind this update: On renderers.tsx the new code returns an empty string when the resource is a collection, could you explain why?
- Please add tests that confirm collections get their correct total file size rendered and non-collections get nothing rendered. I think unit tests would be enough for this.

##### #9 - 06/07/2021 07:43 PM - Daniel Kutyla

New version first commit:

<https://dev.arvados.org/projects/arvados-workbench-2/repository/revisions/826435d2e41cae04847672a38619b1d7ebae1ba7>

Test run: <https://ci.arvados.org/job/developer-tests-workbench2/424/>

Added unit tests

**#10 - 06/07/2021 08:31 PM - Lucas Di Pentima**

This LGTM, thanks!

**#11 - 06/07/2021 10:01 PM - Daniel Kutyla**

- % Done changed from 0 to 100

- Status changed from In Progress to Resolved

Applied in changeset [arvados-workbench2|5b2cd67083705b616e5d468e8ad2c10d84db2af7](https://dev.arvados.org/projects/arvados-workbench-2/repository/revisions/5b2cd67083705b616e5d468e8ad2c10d84db2af7).

**#12 - 07/09/2021 08:24 PM - Peter Amstutz**

- Release set to 39